

JavaScript Animation

Computer Programmers can do many things with JavaScript, including drawing characters and making games. As you progress through the lessons, you have been practicing one step in making games: **ANIMATION!!!**

Your Task: *It will be your task to create an animated scene. Your scene should include:*

- Background images (example: clouds, hills, sun, trees, buildings, etc.)
- An object or two that moves across the screen, top and bottom or side to side
- Bonus points for making the object stop and go backwards OR stop if it hits the screen

Planning Document:

1. What are your stationary objects?

2. What are your moving object(s)?

3. Describe your scene? What will be happening?

Daily Goals:

- Day 1: _____

- Day 2: _____

- Day 3: _____

Rubric:

	NY	MS	ES
Creates appropriate plans and follows them in a timely manner with attention to deadlines		<ul style="list-style-type: none">_ Meets deadlines _ Student provides documentation for planning process	<ul style="list-style-type: none">_ Meets deadlines _ Student's planning documentation is detailed and includes changes based on self-reflection during the production phase
Create new, original work for design or production		<ul style="list-style-type: none">_ Student uses tools, methods, and strategies that they are familiar to create their product	<ul style="list-style-type: none">_ Student uses both familiar and new tools and methods to create their product